

Character Name

Player name

Sophontcy

Level

STRIKER

CHARACTER RECORD

Backgrounds

Terms

Professions

Levels

Locations

Levels

Age

HP

Next Level

CC

CC-Q

CC-S

Personality traits / alignment

Skills

Vital Resources

Stored Resources

Start

Bonus

Talent

R

Health

Energy

Focus

Strength

Perception

Resolve

Agility

Insight

Stealth

Deceive

Investigate

Perform

Persuade

M

HH

HP

EH

EP

FH

FP

Carry

Lift

Throw

Initiative

TC

SC

PC

Body (+B)

Skill (+S)

SH

Body (+B)

Skill (+S)

Provenance Aspects

Resistances

frc

prc

sls

elec

fire

cold

heat

corr

psn

rad

Body

Armour

Fields

Shields

Regis

Qualifiers

Move Speeds

Regis

Cbt-Zero-G

Climber's-Tools

Diguise-Tools

Forensic-Tools

Medicine-Tools

QTM-Tools

Scan-Tools

Surveillance-Tools

Ucl-Air

Ucl-Ground

Ucl-Mech

Ucl-Space

Ucl-Striker

Stock

Modes

Mods (circumstance)

Half

Modes

Mods (circumstance)

Quarter

Modes

Mods (circumstance)

Senses

Increment

Enh

Sense

Increment

Enh

Sense

Increment

Enh

Sense

Increment

Enh

Sense

Sketch/Notes

Techniques

Bonus	R	Technique	Skill	M	ep	fp	Description

Bonus	R	Technique	Skill	M	ep	fp	Description

Bonus	R	Technique	Skill	M	ep	fp	Description

Bonus	R	Technique	Skill	M	ep	fp	Description

Bonus	R	Technique	Skill	M	ep	fp	Description

Bonus	R	Technique	Skill	M	ep	fp	Description

Protection

item	resources, CC	properties

Weapons

[illegible]

Enhancements

[illegible]

Credit

Power & Matter

item	hp	ep	hp/time	ep/time	other properties
	/		/	/	
	/		/	/	
	/		/	/	
	/		/	/	
		STORAGE		GENERATION	

Other gear

[illegible]

Conjugates

[illegible][illegible][illegible][illegible]