Jazz Randyboy

nonbinary freen (modigen)
Professions investigator-analyst 1
Vocations hacker 1
Backgrounds colonist 1, academic 2
size=S|3|1 : HX=3 : EX=2 : FX=2 : reach=0.5



Resources

Vital hp=12 : ep=2 : fp=4
Rec hp=4/rest : ep=2/rest : fp=3/rest
hp(v) ○ ○ ○ ○ ○ ○ ○ 5
ep(v) ○ ○
fp ○ ○ ○ ○

Traits

Challenges TC=9 : SC=11 : PC=11 : init=-2
Mishap/Vuln vuln(psn) : vuln(rad)
Senses lightsense=30 : olfactorsense=1 : audiosense=1 : Per(psv)=11
Speeds base=8 : walk=8 : crawl|climb|swim=2

	frc	prc	sls	elec	fire	cold	heat	corr	psn	rad
min						2	2			
amr										
fld										
shd										
aeg										

Skills

2	**3** Health	0	**0** Energy	0	**1** Focus
0	**-5** Strength	0	**1** Perception	0	**-2** Resolve
0	**-2** Agility	0	**1** Insight	0	**-2** Stealth
0	**-2** Deception	3	**4** Investigation	0	**-2** Perform
0	**-1** Persuasion	1	**2** Society	0	**-1** Antiquities
1	**0** Science	2	**1** Survival	0	**-3** Cbt-Melee
0	**-3** Cbt-Ranged	1	**-1** Cybernetics	2	**0** Genetics
2	**0** Medicine	1	**-1** Neuronetics	1	**-1** Robotics

Skills (qualifier)

Aegis, Forensic-Tools

Techniques (general)

1	**2** Clarity-Save (Insight)	1	**5** Interrogate (Investigation)
2	**6** Forensics (Investigation)	2	**6** Track (Investigation)
1	**3** Law (Society)	1	**5** Surveil (Investigation)

Techniques (Eng, Genetics)

1 **1** Bypass (Genetics)

Notes for Physical and Social Contests

» use psv(Per) to notice or target objects within 30 metres with no penalty from lightsense=30
» re-roll any mental sv and get +3 to that sv from Clarity-Save (Insight)